

# Table of Contents

---

|   |    |
|---|----|
| Editor's Introduction<br>ARIEL D. PROCACCIA   | 1  |
| Notes from the EC'13 Program Chairs<br>R. PRESTON MCAFEE and ÉVA TARDOS   | 2  |
| Privacy and Mechanism Design<br>MALLESH M. PAI and AARON ROTH   | 8  |
| Setting Equilibrium Prices, Approximately<br>BRENDAN LUCIER   | 30 |
| Logit Dynamics: A Model for Bounded Rationality<br>DIODATO FERRAIOLI  | 34 |
| Planning and Learning in Security Games<br>FRANCESCO M. DELLE FAVE, YUNDI QIAN, ALBERT X. JIANG,<br>MATTHEW BROWN, and MILIND TAMBE | 38 |
| Generalized Scoring Rules: A Framework That Reconciles Borda and Con-<br>dorcet<br>LIRONG XIA                                       | 42 |
| Back to Original Frugality<br>RODRIGO A. VELEZ  | 49 |
| Constrained Signaling for Welfare and Revenue Maximization<br>SHADDIN DUGHMI, NICOLE IMMORLICA, and AARON ROTH                      | 53 |